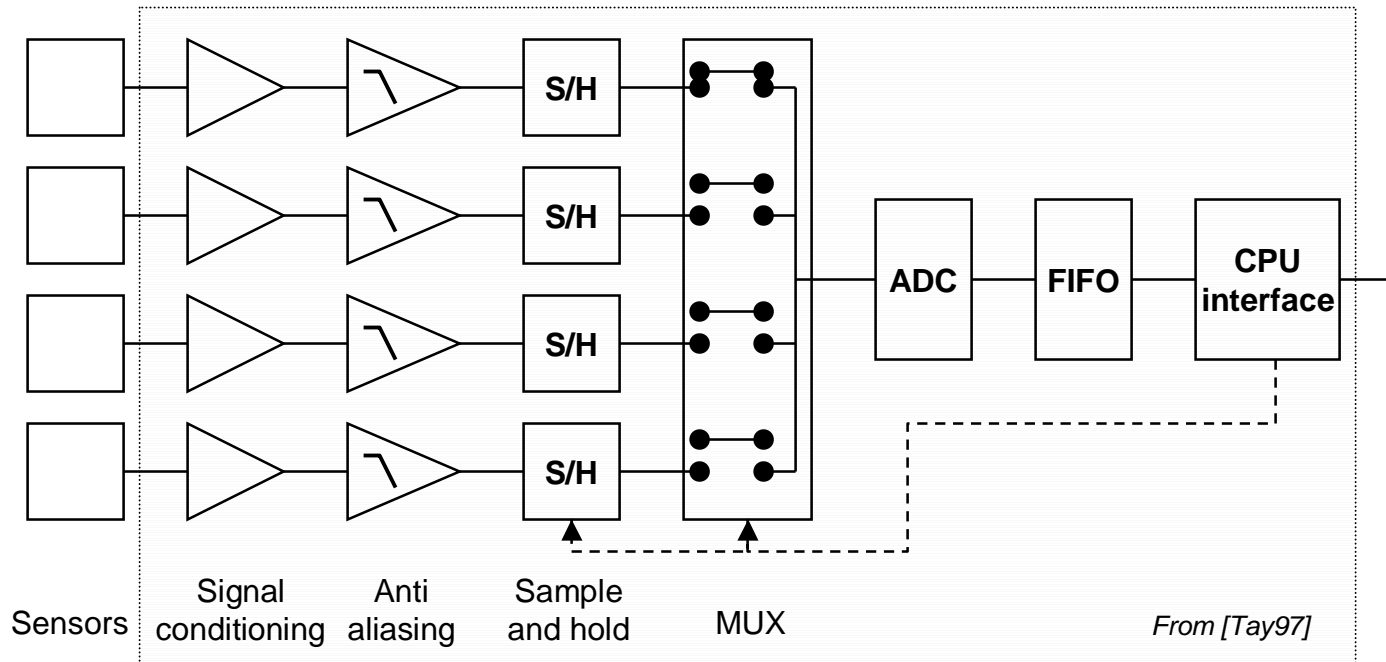


Lecture 6: Data Acquisition I

- Architecture of DAQ systems
- Signal conditioning
- Aliasing



Architecture of data acquisition systems



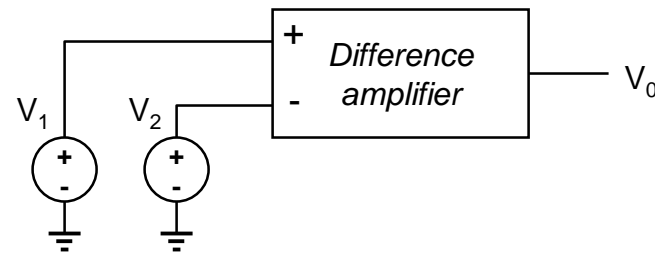
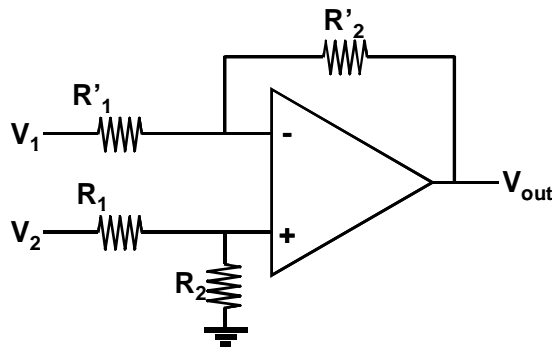
Signal conditioning

- Instrumentation amplifiers
- Filters
- Integrators/differentiators (previous lecture)



Instrumentation amplifiers

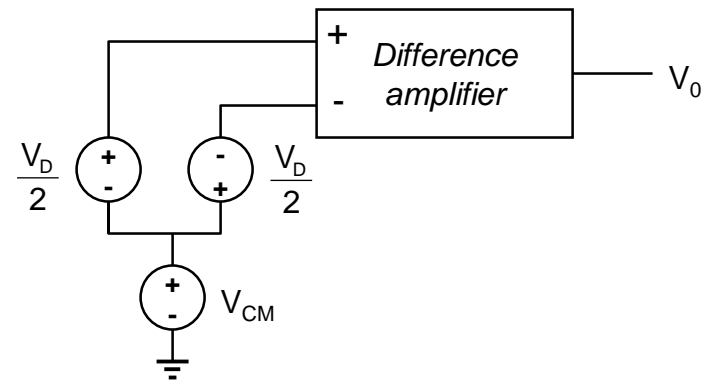
- Consider the difference amplifier we saw in the previous lecture



- We define **COMMON-MODE** and **DIFFERENCE-MODE** voltage as

$$V_{CM} = \frac{V_2 + V_1}{2}$$

$$V_D = V_2 - V_1$$



Instrumentation amplifiers

- As a result of a mismatch in the resistors ($R'_k \neq R_k$), the differential inputs may not have the same gain

$$\begin{aligned} V_0 &= G(V_2 - V_1) \stackrel{R'_k \neq R_k}{=} G_2 V_2 - G_1 V_1 = G_2 \left(-\frac{V_D}{2} + V_{CM} \right) - G_1 \left(\frac{V_D}{2} + V_{CM} \right) = \\ &= -V_D \left(\frac{G_2 + G_1}{2} \right) + V_{CM} (G_2 - G_1) = -V_D G_D + V_{CM} G_{CM} \end{aligned}$$

- We define **COMMON-MODE REJECTION RATIO** as

$$\text{CMRR} = 20 \log_{10} \left(\frac{G_D}{G_{CM}} \right) = 20 \log_{10} \left(\frac{G_2 + G_1}{2(G_2 - G_1)} \right)$$

- CMRR is, in practice, a function of frequency, and its magnitude decreases with increasing frequency
- An additional shortcoming of the difference amplifier is its **LOW INPUT IMPEDANCE**

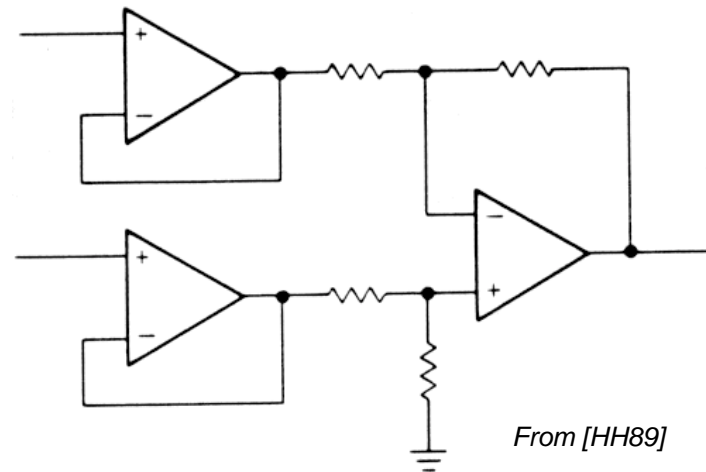


Instrumentation amplifiers

- The term **INSTRUMENTATION AMPLIFIER** is used to denote a **difference amplifier with**

- High gain (recall INA2126 in Lab I)
- Single-ended output
- High input impedance
- High CMRR

- **High input impedance may be achieved by buffering the differential inputs**



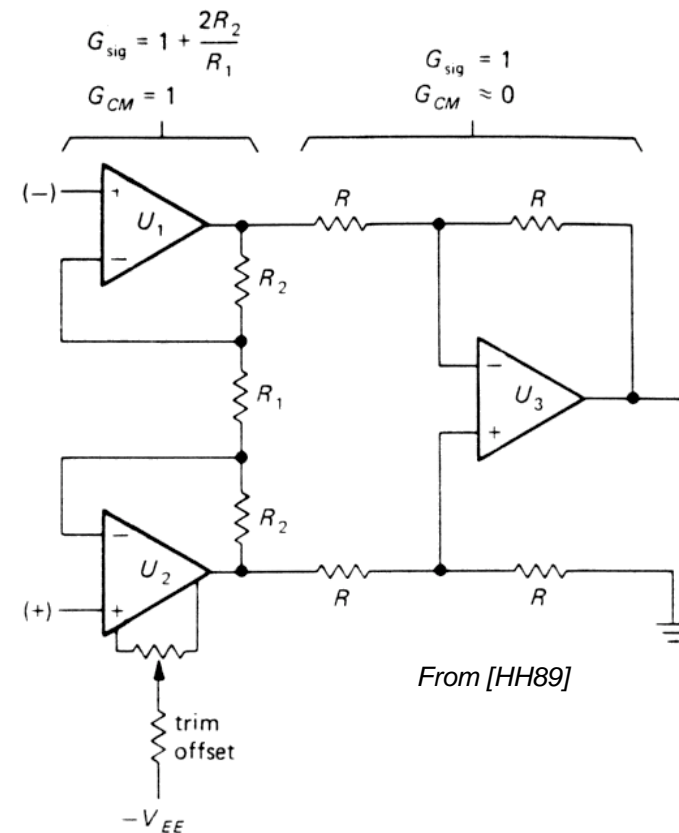
- This solution, however, requires high CMRR both in the followers and in the final op-amp
 - Otherwise, since the input buffers have unity gain, all the CM rejection must come in the output op-amp, requiring precise resistor matching



Common mode rejection ratio

■ A better solutions is the “standard” instrumentation amplifier shown below

- Input stage provides high G_D and unity G_{CM}
 - Close resistor (R_2) matching is NOT critical
- As a result, the output op-amp (U_3) does not require exceptional CMRR and resistor matching in U_3 is not critical
- Offset trimming can be done at one of the input op-amps



Filters

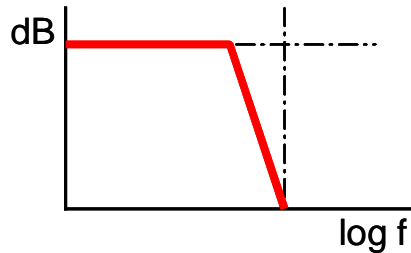
- Filters are used to remove *unwanted* bandwidths from a signal
- Filter classification according to implementation
 - Active filters include RC networks and op-amps
 - Suitable for low frequency, small signal
 - Active filters are preferred since avoid the bulk and non-linearity of inductors and can have gains greater than 0dB
 - However, active filters require a power supply
 - Passive filters consist of RCL networks
 - Simple, more suitable for frequencies above audio range, where active filters are limited by the op-map bandwidth
 - Digital filters
 - DSP is beyond the scope of this course



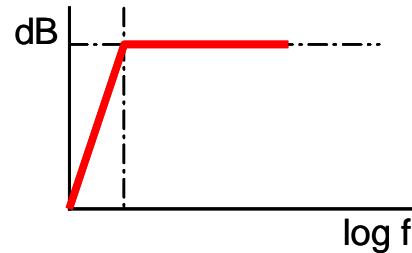
Filters

■ Filter classification according to frequency response

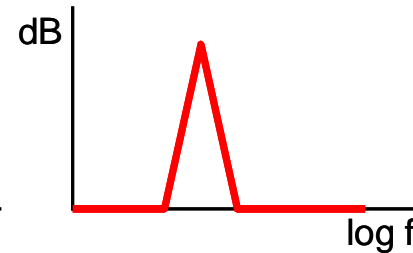
- Low-pass filter
- High-pass filter
- Band-pass filter
- Band-stop (Notch)



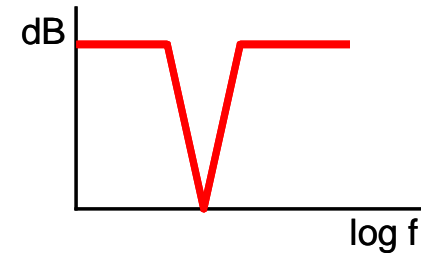
Low-pass



High-pass



Band-pass



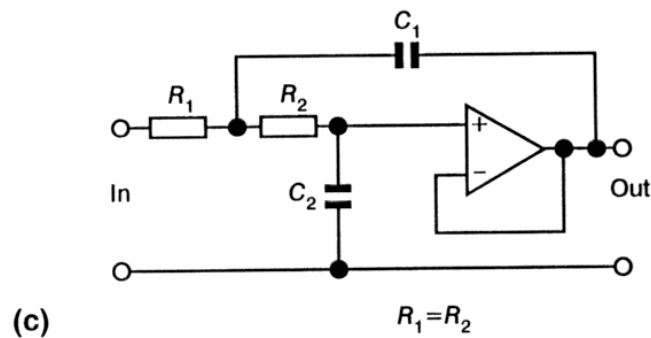
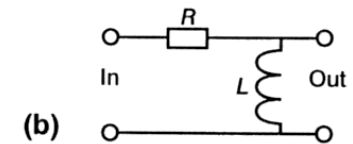
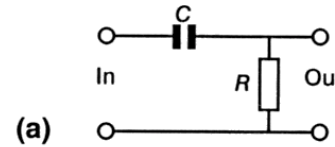
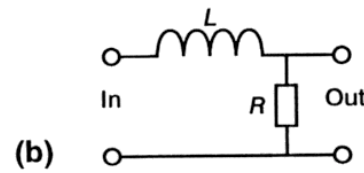
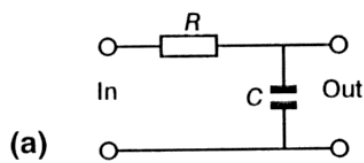
Notch



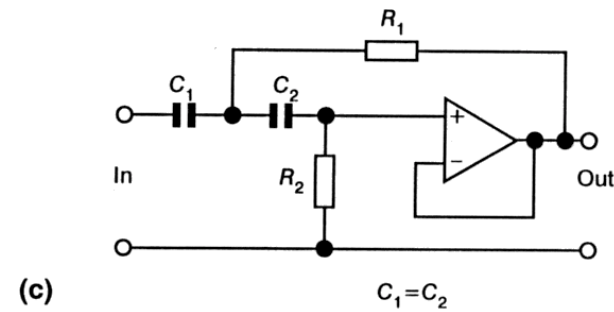
Low- and high-pass filters

Low pass filters

High pass filters



From [Ram96]



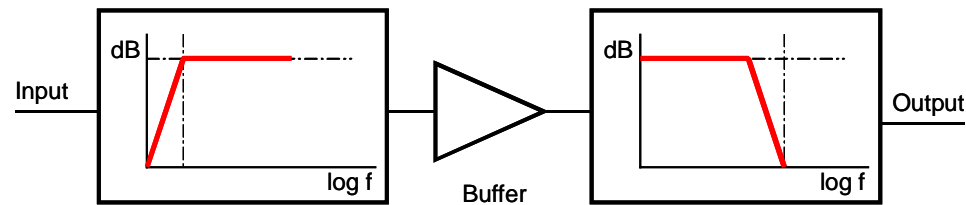
From [Ram96]



Band-pass and band-stop filters

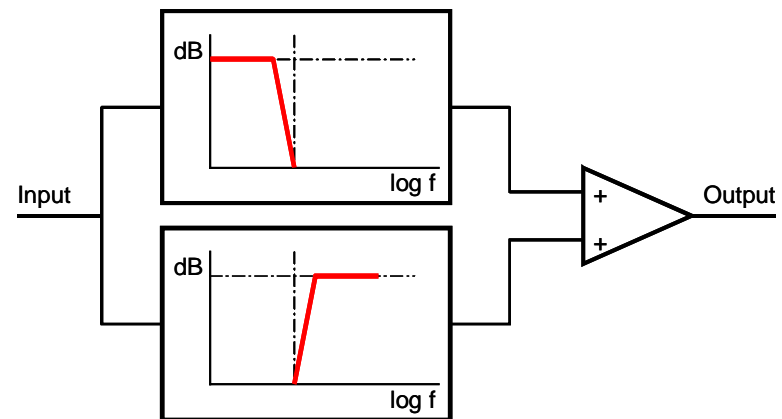
■ Band-pass

- High-pass and low pass in series
 - High-pass should usually precede
 - Corner frequency of low-pass must then be higher
 - If these are passive filters they should be buffered in between



■ Band-stop

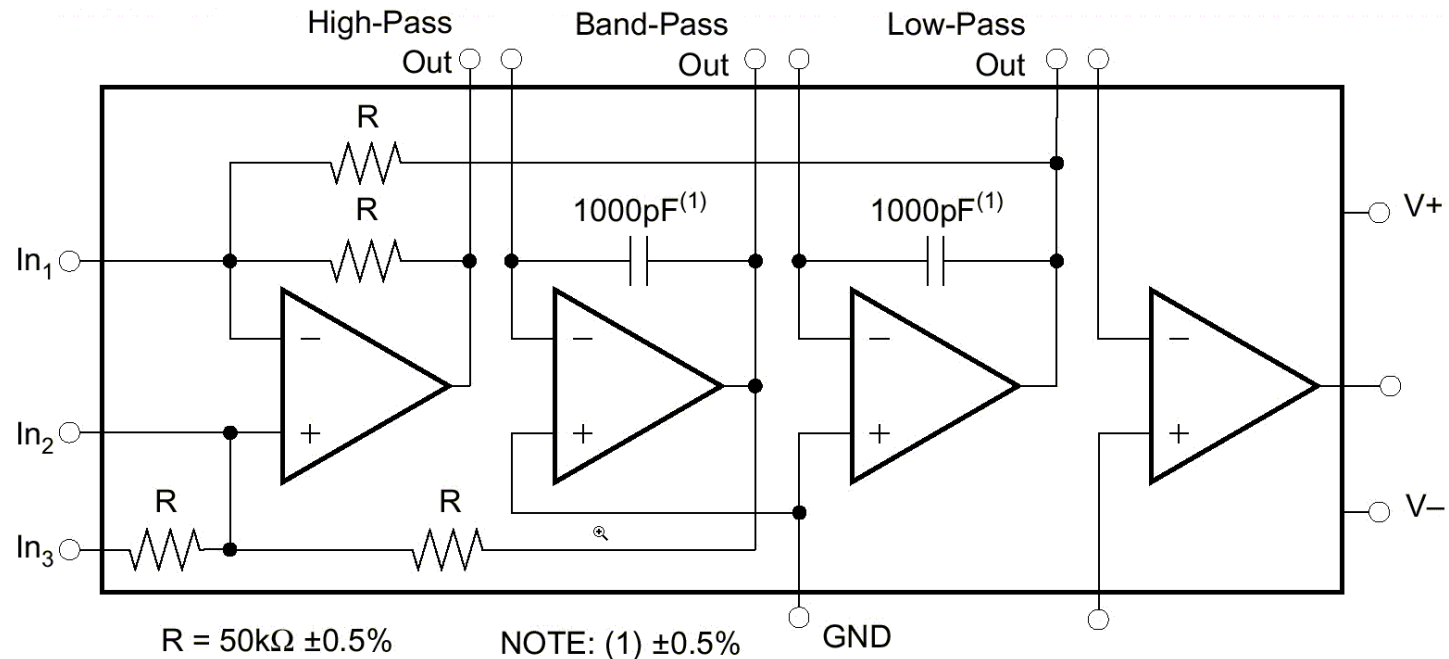
- High-pass and low-pass in parallel followed by a summer
 - Corner frequency of high-pass must be higher



State-variable filters

■ Also known as a Universal Active Filter

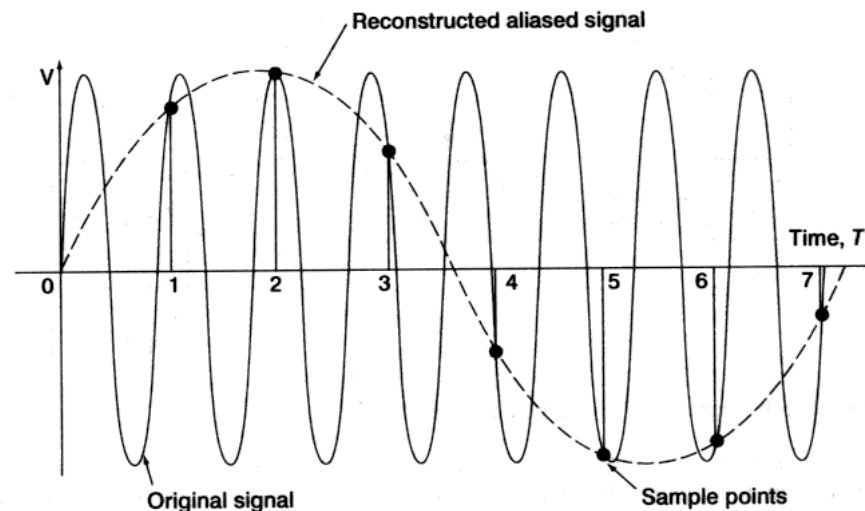
- Consists of one amplifier and two integrators
- High-pass, low-pass and band-pass in the same IC
- Example below: Burr Brown UAF42



Anti-aliasing

■ The sampling theorem

- A continuous signal can be represented completely by, and reconstructed from, a set of instantaneous measurements or samples of its voltage which are made at equally-spaced times. The interval $T(=1/F_S)$ between such samples must be less than one-half the period of the highest-frequency component F_{MAX} in the signal
- In other words: you must sample at least twice the rate of the maximum frequency in your signal to prevent aliasing ($F_S \geq 2F_{MAX}$)
- The sampling rate $F_S = 2F_{MAX}$ is called the Nyquist rate



From [Ram96]



Anti-aliasing

- The effects of aliasing can also be observed on the frequency spectrum of the signal
- In the figures below
 - F_1 appears correctly since $F_1 \leq F_s/2$
 - F_2 , F_3 and F_4 have aliases at 30, 40 and 10Hz, respectively
 - You can compute these aliased frequencies by folding the spectrum around $F_s/2$ or with the expression

$$\text{Alias frequency } \hat{F} = \min |kF_s - F| \quad \forall k \text{ integer}$$

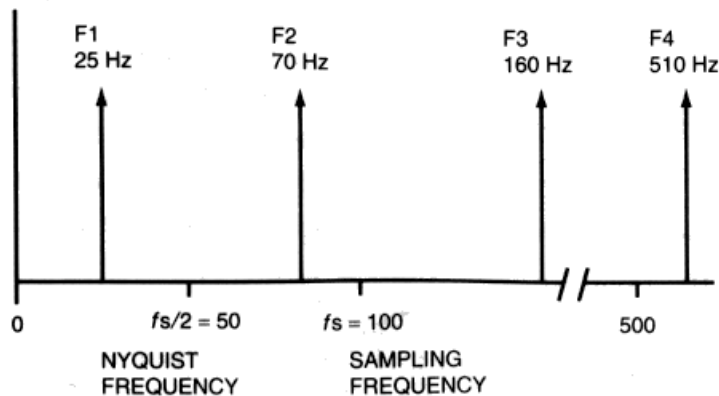


FIGURE 117.5 Spectral of signal with multiple frequencies.

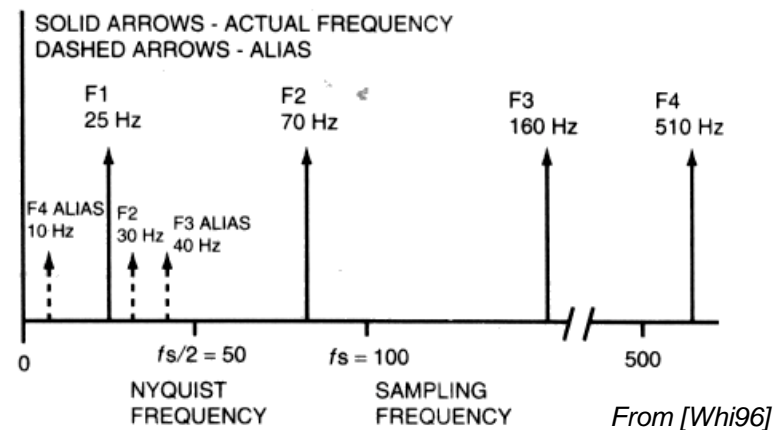


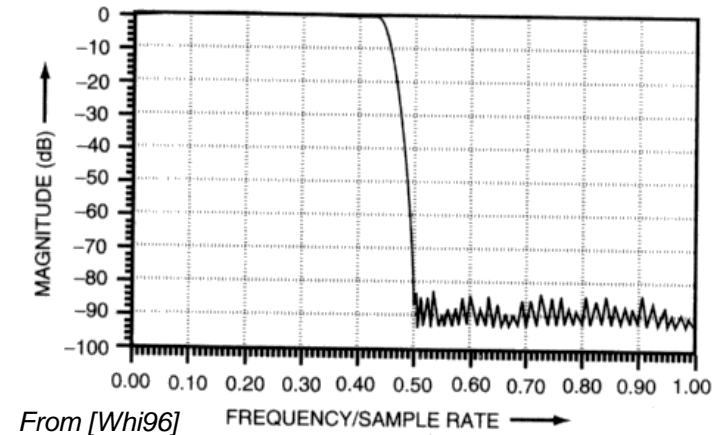
FIGURE 117.6 Spectral of signal with multiple frequencies after sampled at $f_s = 100$ Hz.



Anti-aliasing filters

- An anti-aliasing filter is a low-pass filter designed to filter out frequencies higher than the sampling frequency

- An anti-aliasing filter should have
 - Steep cut-off and
 - Flat response in the frequency band



- **Typical filters are:**

- **Butterworth:** flattest response in the frequency band but phase shifts well below the break frequency
- **Bessel:** phase shift proportional to frequency, so the signal is not distorted by the filter
 - Recommended for anti-aliasing if it is important to preserve the waveform
- **Chebyshev:** steepest cut-off but it has ripples in the band-pass



References

- [Whi96] J. C. Whitaker, 1996, *The Electronics Handbook*, CRC Press
- [Ram96] D. C. Ramsay, 1996, *Principles of Engineering Instrumentation*, Arnold, London, UK
- [Tay97] H. R. Taylor, 1997, *Data Acquisition for Sensor Systems*, Chapman and Hall, London, UK.
- [HH89] P. Horowitz and W. Hill, 1989, *The Art of Electronics*, 2nd Ed., Cambridge University Press, Cambridge, UK

